

# UNI Presentation in WoT IG, TPAC 2016 @ Lisbon

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*September 23. 2016*

- **UNI Overware** - to connect everything\*1
  - Projects the Real world onto the Cyber world utilizing objects (looks like Vertex on graph data)
  - Utilizing enhanced IPv6 addressing space
  - Extends TCP/IP mechanism with Multi-dimensional vertex service
  - Tracks all trail of visited Vertices and Current Vertex as Context\*1
  - The Context of vertices is recorded over the network as a UNI Chain\*3
- **UNI Underware** (antonym of Overware) - to secure the privacy
  - E2E: White List Gateway and InterVault
  - Confetti: Secret Sharing, distribution by MDVS
  - Fractal Index: Distributed data are indexed with Fractal Compression

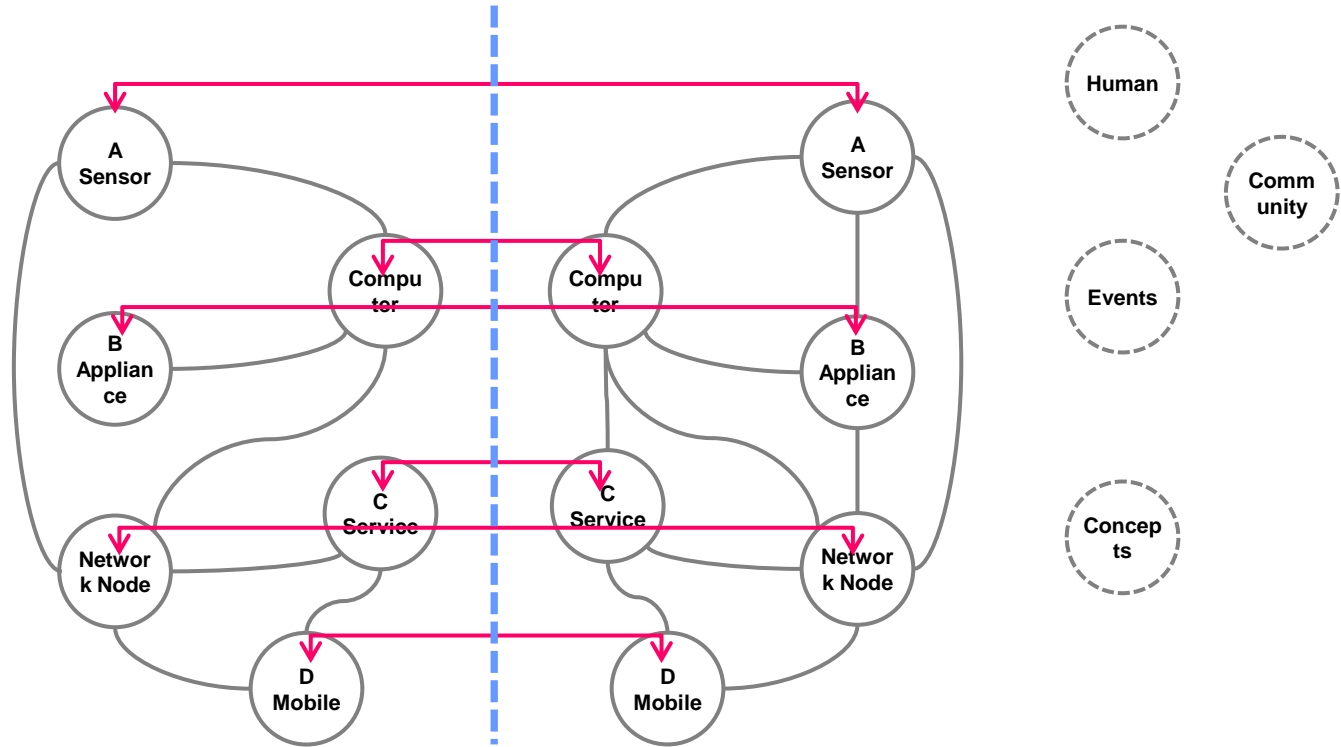
\*1: Everything: in UNI system "Everything" contains not only devices and services but also human, events and concepts.

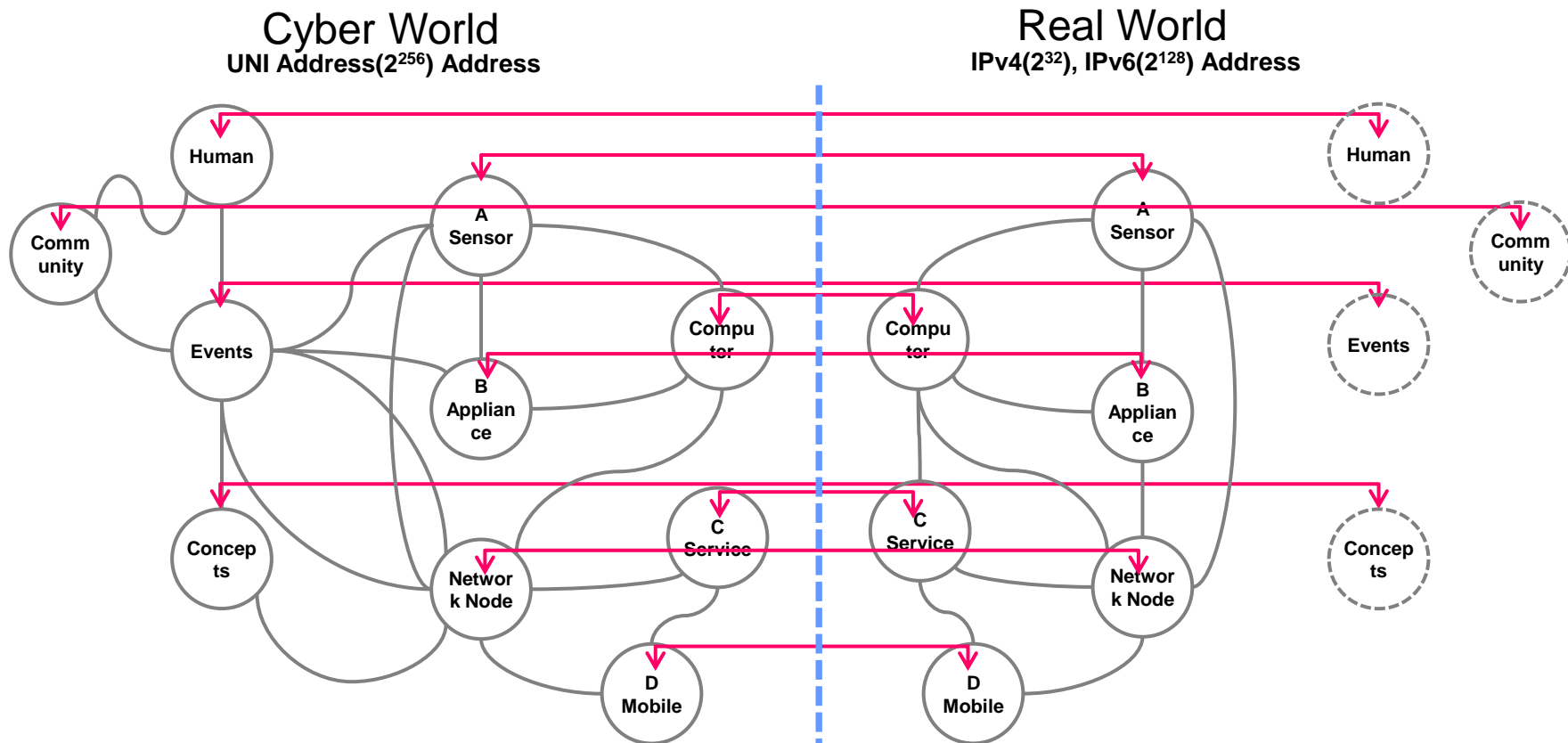
\*2: Context: Record all transition and strolling oVo history in "white board" as context user behave and stroll among Arbitrary vertices.

\*3: UNI Chain: similar to block chain

**Cyber World**  
UNI Address( $2^{256}$ ) Address

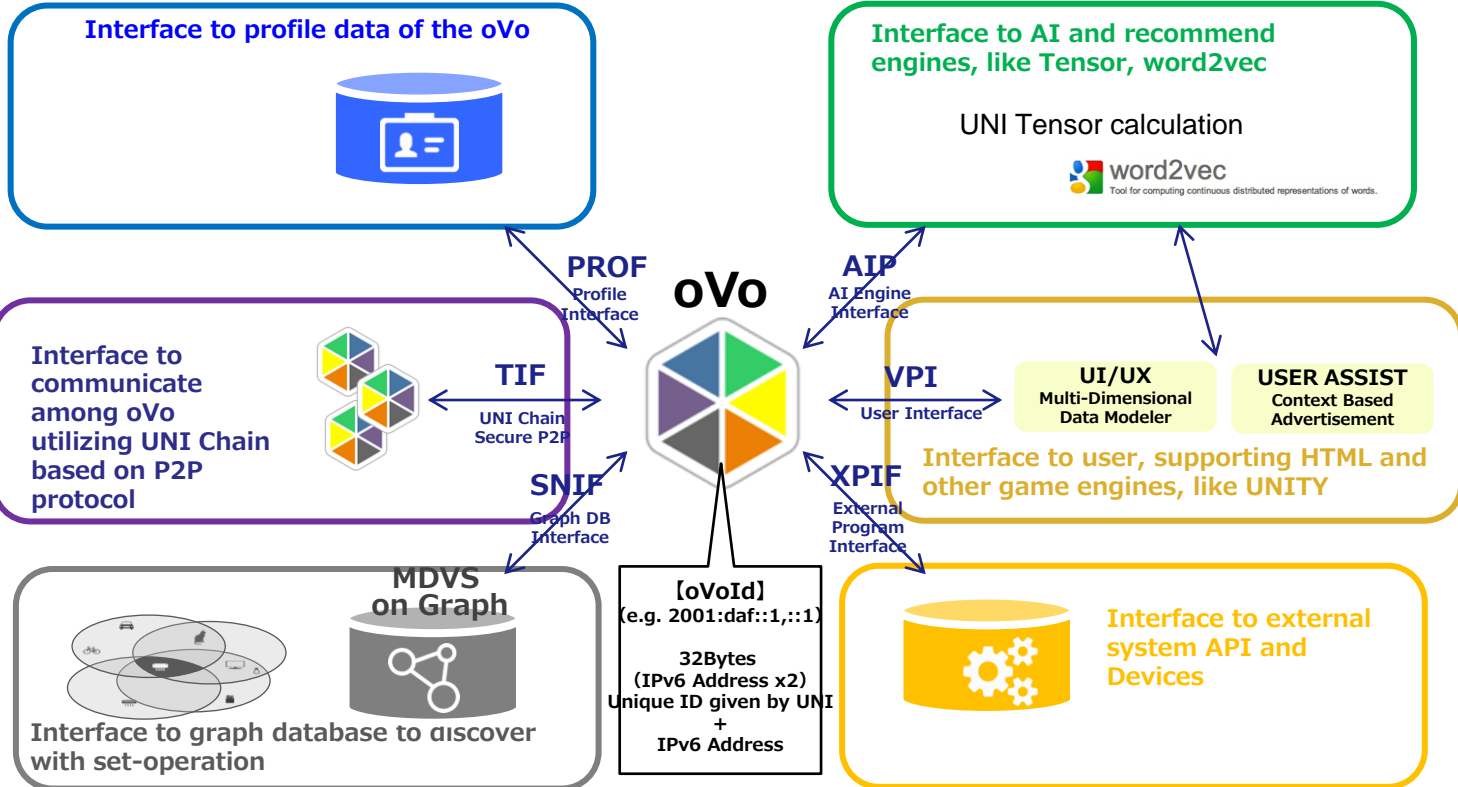
**Real World**  
IPv4( $2^{32}$ ), IPv6( $2^{128}$ ) Address





Extends TCP/IP mechanism with Multi-Dimensional Vertex Service (SNIF: Social Network InterFace)

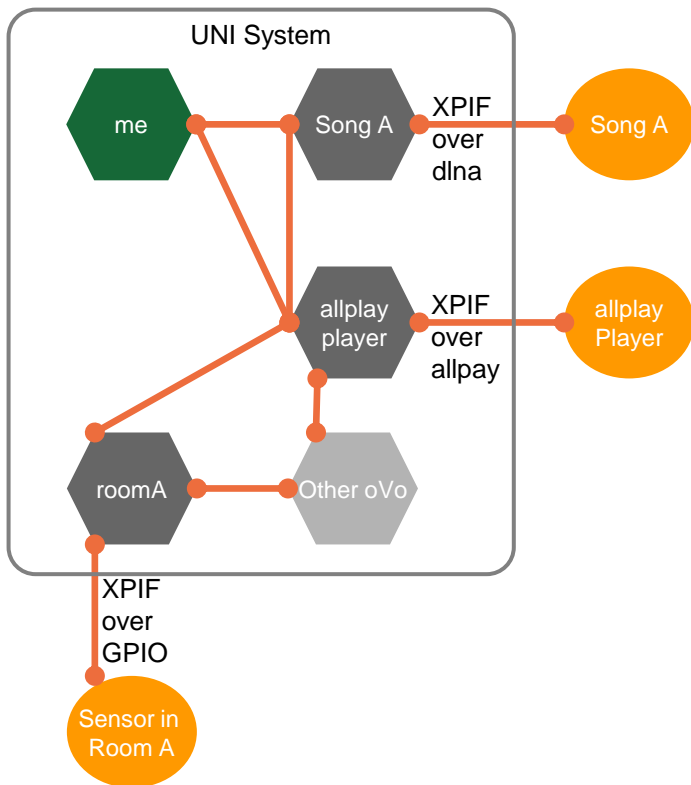
**oVo** : An object which has 32byte ID will give to not only devices but person and abstracted events, like party, meeting. Representing everything as vertex in graph data.



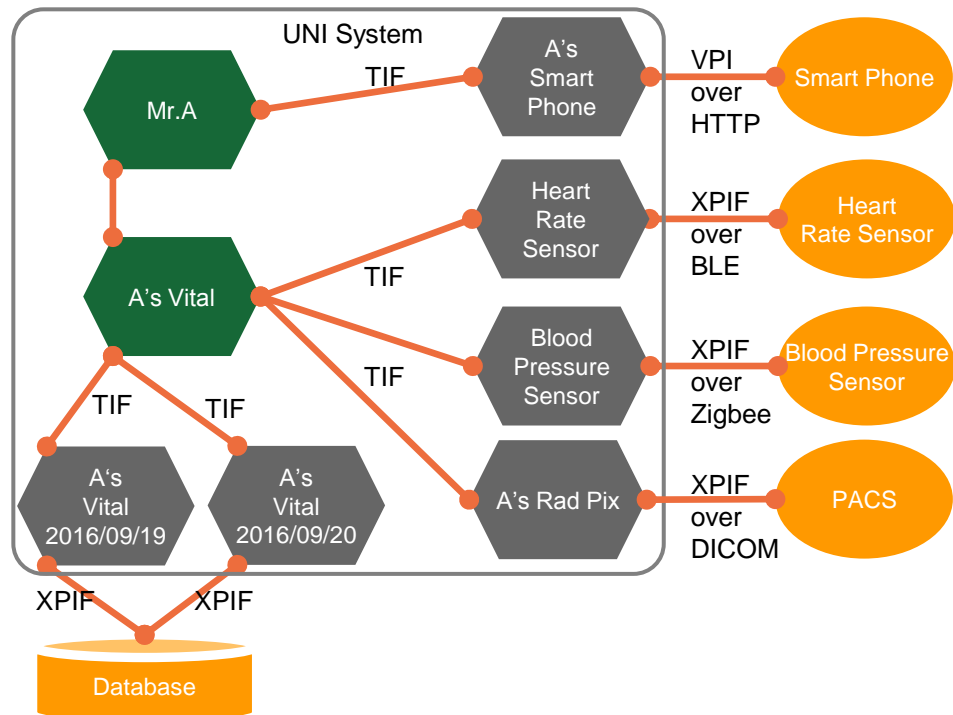
- Overware Vertex Object
- oVo is an object which has 32byte ID and is assigned to every single device, person and abstracted concepts, events, like party or meeting.
  - 16bytes for IPv6 address + 16bytes for UNI unique ID
- oVo is representing everything as vertex in graph data.
- oVo has only data contains URI for each interface, no binary inside oVo
  - All binary split from application to manipulate devices and services are stored in integrated application server.
- oVo has a fixed memory space
  - “White Board” is in memory space to store context
  - Exchanging data in Underware

- Medical
  - Hospital, Medical University, Nursing care service
- Advertising
  - SSP, DSP, DMP

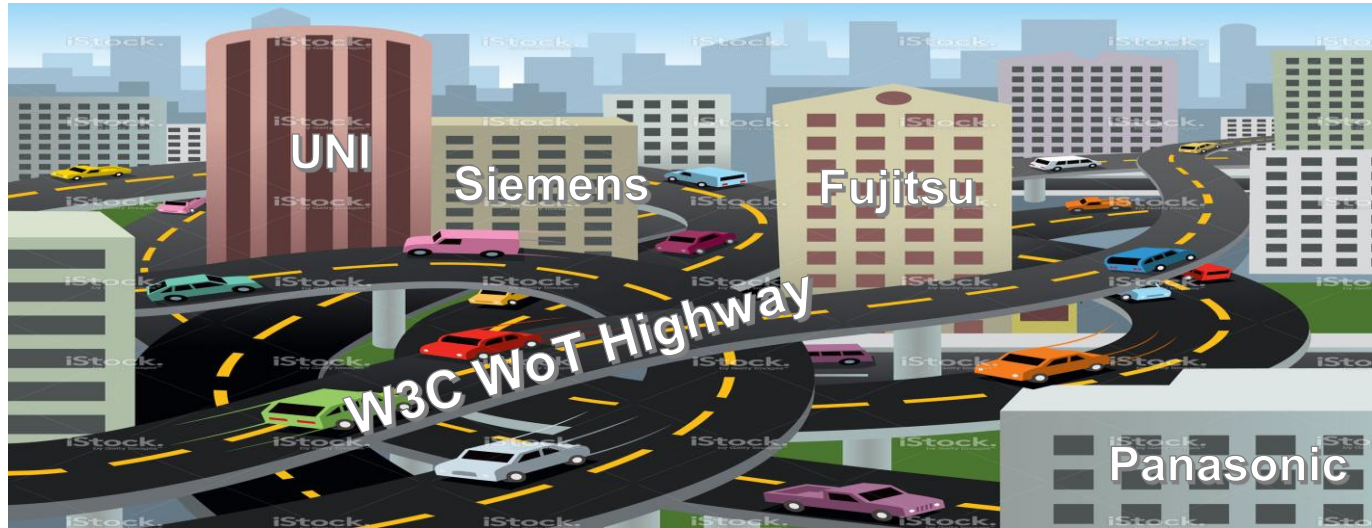
## DEMO Case

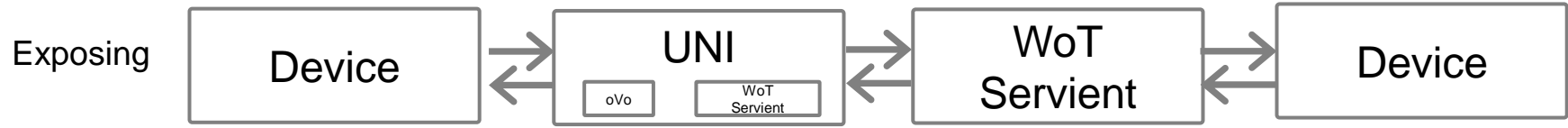


## Other Example : Medical Scenario





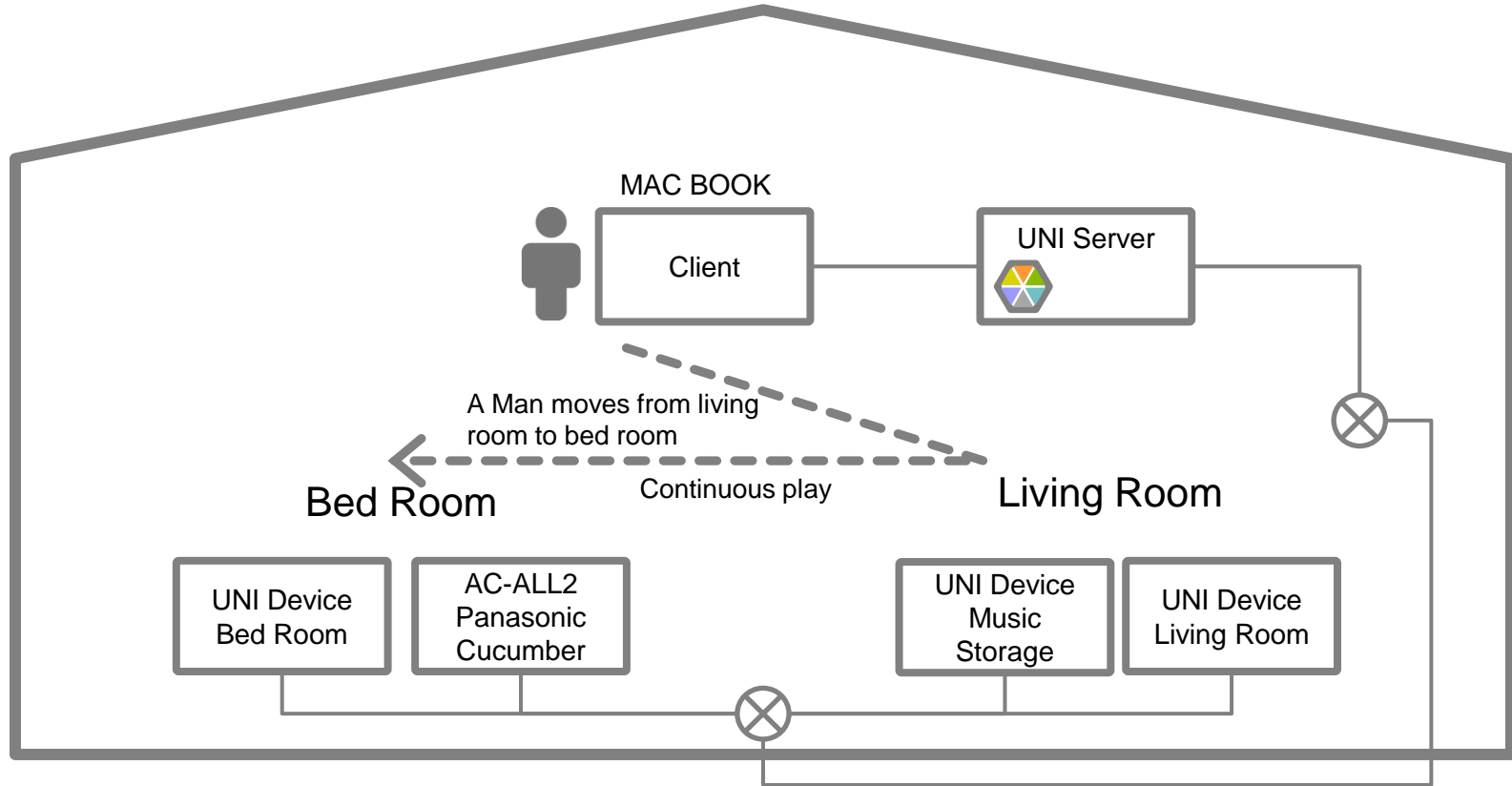




- UNI can communicate to external service over WoT interface
  - UNI has interface to external system over HTTP and will implement over WoT Interface.
- UNI could run WoT script on UNI system
  - UNI could support AP runtime
  - UNI Supports C, C++, Java, JavaScripts(node.js)
  - Script can add extra UNI functions as below
    - SNIF (Graph database interface), VPI (User Interface), AIP (AI engine interface), XPIF (binary interface), PROFILE (interface to personal data through SAML, FIDO, X.509 and other protocol)
    - SNIF is using general graph theory with triple to find oVo connecting to “me”
- UNI can manage lifecycle of script, Things Description and binaries
  - UNI oVo (vertex) has mechanism to keep itself up to date

# DEMO

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- Connect Devices to UNI Network with UNI UPnP
  - Discover all devices and songs connecting to network through UNI boot-up process
  - Discover A new Device with UNI UPnP when connect
  - Add new vertices in database dynamically with information from UNI UPnP
  - Get A seed oVo\*1 from arbitrary cloud
  - Instantiates A oVo in local host then the oVo connect to the device
  - Then the device become operable on UNI Network
  - Play A song over both allplay and dlina protocol
- Play song in multiple rooms with context
  - Play music in a living room
  - Select and change song agnostic to a protocol of music player
  - Song follows user as moving to other room (since context of A is changed by moving)
- \*1: Seed oVo: Each type of seed oVo has minimum information to create oVo, and is stored in local or cloud.

- Control all devices in home from A device not connected to home network
- Discover all songs and music players over several protocol
  - You can see the activity on graph data monitor and console
  - Relation among vertices will be created automatically
- Instantiate several oVo of device dynamically when connect
  - You can see the activity on graph data monitor and console
  - Relation among vertices will be created automatically
- Play A song over both allplay and dlina protocol
  - Play on mpeg player and allplay player
- Continuous play as changing context
  - Simulates moving by swtich

- Implement WoT Interface
  - To consume data from other servers **over WoT interface**
  - To expose data from UNI system **over WoT interface**
- Build a joint scenario



- UNI Peripherals SDK - Open source, release date: Q1, 2017
  - C, C++, Java, JS(node.js)
- UNI Chain SDK - Open API, release date: TBD
  - C, C++, Java

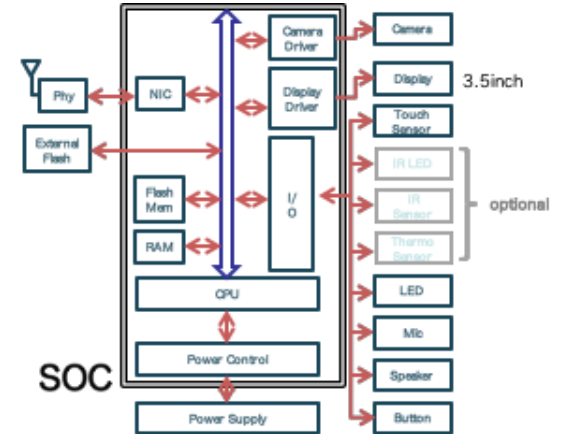
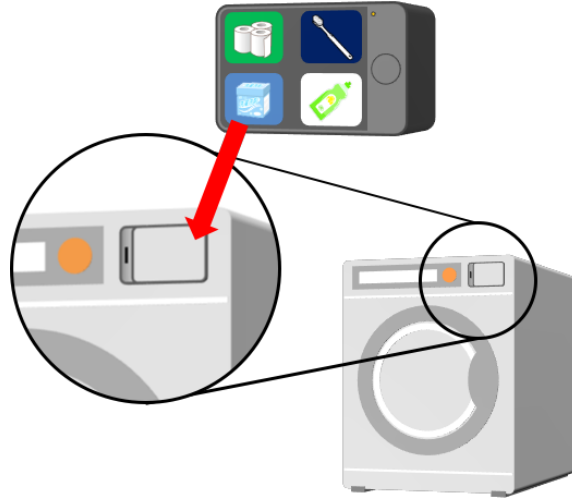
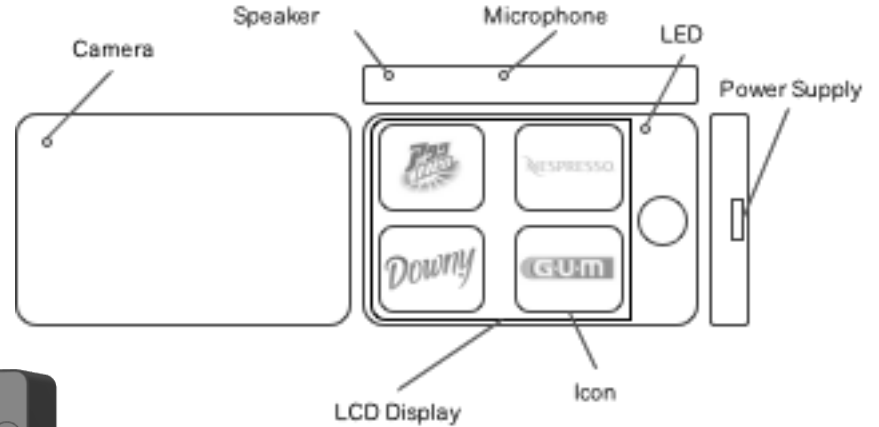
# OTHER

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- UNI ZMOT
- Home Server with UNI Stack

## UNI ZMOT

A Pretty Simple Device user can order from this with one push, and could be a advertising device. Item to shop is configurable



## UNI Home Server

- Functions
  - Host for internal oVo at home
  - Host of UNI Stack
  - Meson to authorize when bind multiple sub-graph
  - Super Node to manage distributed data over Peer-to-Peer protocol
  - Hosts fundamental oVos to get seed oVo from internet