

# Connection of the MapML initiative with OGC standards such as the new OGC API Tiles candidate or the old WMS

Joan Masó

## Maps for the Web 2020



Findable



Accessible



Interoperable

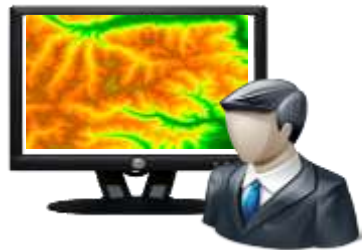


Reusable



# Who to send a map to a client

Client



Data Protocol

Server



|       |       |       |       |       |       |
|-------|-------|-------|-------|-------|-------|
| 123.0 | 120.0 | 121.5 | 120.6 | 127.1 | 129.0 |
| 123.0 | 120.0 | 121.5 | 120.6 | 127.1 | 129.0 |
| 123.0 | 120.0 | 121.5 | 120.6 | 999.9 | 999.9 |
| 123.0 | 120.0 | 121.5 | 999.9 | 999.9 | 999.9 |
| 123.0 | 120.0 | 121.5 | 999.9 | 999.9 | 999.9 |

JavaScript code



```
function CarregaDataViewsCapa(dv, i_nova_vista, i_data, valores)
{
  for (ver i_v=0; i_v<valores.length; i_v++)
  {
    if (i_nova_vista==1)
      array_buffer=valores[i_v].arrayBuffer;
    else if (i_nova_vista==2)
      array_buffer=valores[i_v].arrayBufferPrint;
    else if (i_nova_vista==3)
      array_buffer=valores[i_v].capa_rodet[i_data].arrayBuffer;
    else if (i_nova_vista==4)
      array_buffer=valores[i_v].capa_video[i_data].arrayBuffer;
    else
      array_buffer=(valores[i_v].nova_capa && valores[i_v].nova_
return n_v;
  }
}
```

HTML  
MicroXML

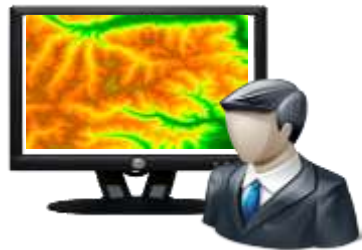


```
<map is="web-map" zoom="17" lat="45.398043" lon="-75.70683"
width="700" height="400" controls hidden>
<layer id="osm" src="https://geogratis.gc.ca/mapml/en/osmtile/osm/"
label="Open Street Map" checked hidden></layer>

<area is="map-area" id="marker2" href="https://example.com/marker/"
alt="Marker" coords="265,185" shape="marker">
</map>
```

# The common client-server diagram

Client



①



②



OGC  
OpenAPI  
services  
Protocol



JavaScript  
code

HTML  
MicroXML

Server



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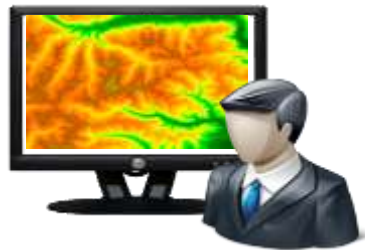
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# The common client-server diagram

Client



Server



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```

Data

Protocol



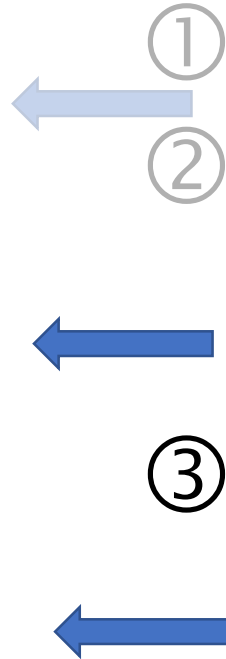
JavaScript  
Map API  
code



HTML  
MicroXML

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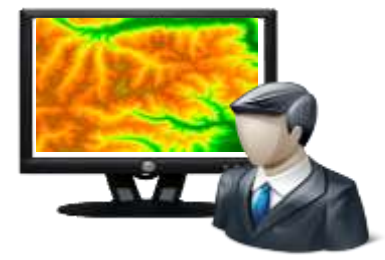
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# The common client-server diagram

Client



Data

Protocol



Map API



HTML  
MapML  
MicroXML  
(OWS context)

Server

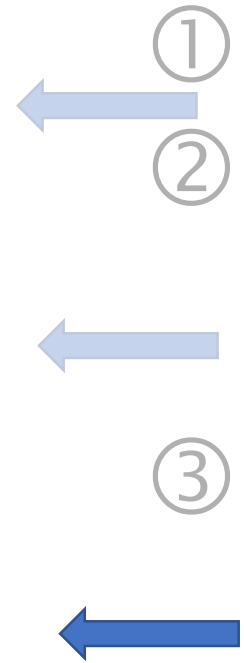


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</map>
```



# 4 levels of complexity



- ① • **Manually** build JavaScript code that

- builds GET KVP request
- interpret GML (XML)
- extract and show the information
- Create a HTML <div>



- ②
- **Automatically**
    - create some code from the OpenAPI document
    - parse JSON
  - **Manually** extract and show the information

- ③ • Call a javascript API:

```
var map = L.map(mapDiv, mapOptions);
```

```
var wmsLayer =  
L.tileLayer.wms('https://demo.boundlessgeo.com/geoserver/ows?', {  
  layers: 'nasa:bluemarble' }).addTo(map);
```



- ④
- **MapML**
    - Add a MapML document into the <map> element of your HTML page

- [OGC Testbed-16: MapML Clients](#)
  - MapML as an output of a Machine Learning process.
- [OGC Testbed-15: Quebec Model MapML Engineering Report](#)
  - 19-046r1 Scott Serich
  - Suggestion for OGC API Features to negotiate MapML content in the */items* response for retrieving <features>
- [OGC Testbed-14: MapML Engineering Report](#)
  - 18-023r1 Joan Masó
  - Suggestion for MapML to include URI templates instead of explicit references to tiles
    - Incorporated in the MapML standard draft
- [OGC Testbed-13: MapML Engineering Report](#)
  - 17-019 Joan Maso
  - Comparing MapML with OWS Context

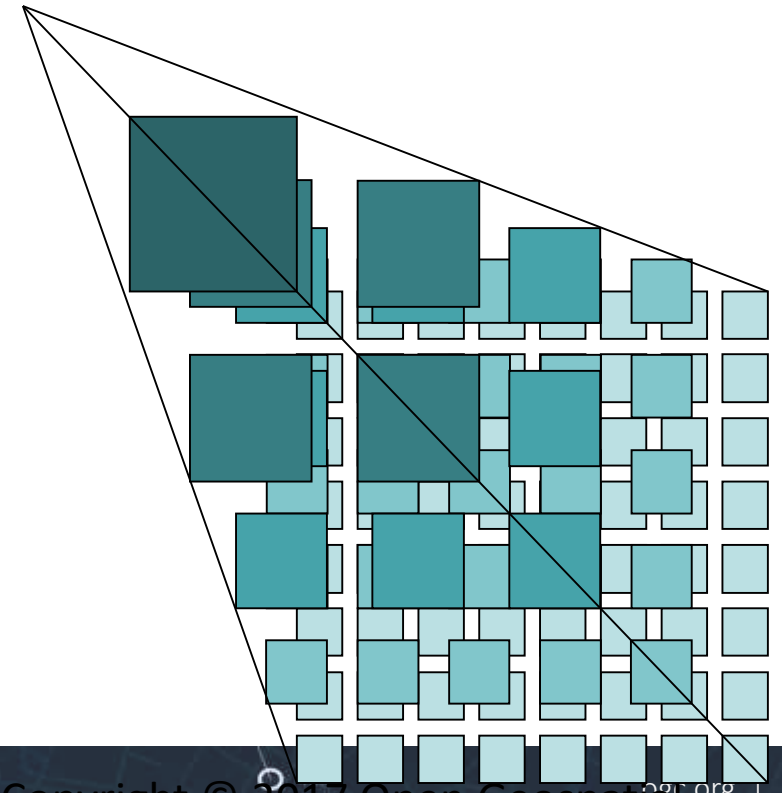
# It is all about tiles (and features)



OGC

- OGC and MapML share exactly the same TileMatrixSet concept. MapML calls it *Tiled Coordinate Reference System*
- MapML defines 4 *Tiled Coordinate Reference Systems* that you can use. OGC allows for any *TileMatrixSet*
- 3 of the 4 "tcrs" in MapML are also defined in Annex D of the OGC Two Dimensional Tile Matrix Set standard

- OSMTILE
- CBMTILE
- APSTILE
- WGS84
- WebMercatorQuad
- CanadianNAD83\_LCC
- *Not yet. DIY is possible*
- WorldCRS84Quad





- Tilesets are represented by URI templates both in OGC API Tiles (and in the old WMTS) and in the MapML

```
"links": [  
  {  
    "href": "http://data.example.com/collections/buildings/map/{styleId}/tiles/{tileMatrixSetId}/{tileMatrix}/{tileRow}/{tileCol}.png",  
    "rel": "tile",  
    "type": "image/png"  
  },  
]
```

OGC API

Geospatial Resource Tiled Maps map (renderizations or vector tiles) partitioned into a hierarchy of tiles of a collection

GET

/collections/{collectionId}/map/{styleId}/tiles/ WebMercatorQuad /{tileMatrix}/{tileRow}/{tileCol}

```
<title>tiles form USGS</title>  
<extent units="OSMTILE">  
  <input name="tilematrix" type="zoom" value="15" min="0" max="15">  
  <input name="tileRow" type="location" units="tilematrix" axis="row">  
  <input name="tileCol" type="location" units="tilematrix" axis="column">  
  <link rel="tile" tref="https://.../tiles/WebMercatorQuad/{tileMatrix}/{tileRow}/{tileCol}/">  
</extent>
```

MapML

- MapML need tiles but it does not specify who will produce them
  - An API conformant to OGC API Tiles can generate tiles for a MapML.
    - OpenAPI and MapML will share the same URL template
  - MapML does not specify how to produce a MApML document
- In OGC API - Tiles
    - Collections can be distributed as tiles.
      - Tiles are available as URI template
    - There is a tileset metadata document
      - MapML is a kind of tileset metadata document

New feature in  
OGC API Tiles

**GET** / (landing page)

- Provides the conformance and API description pages

**GET** /conformance

- List of conformance classes supported by the implementation

**GET** /api

- The API definition. Currently only in OpenAPI 3.0

**GET** /collections

- The list of geospatial data in the API

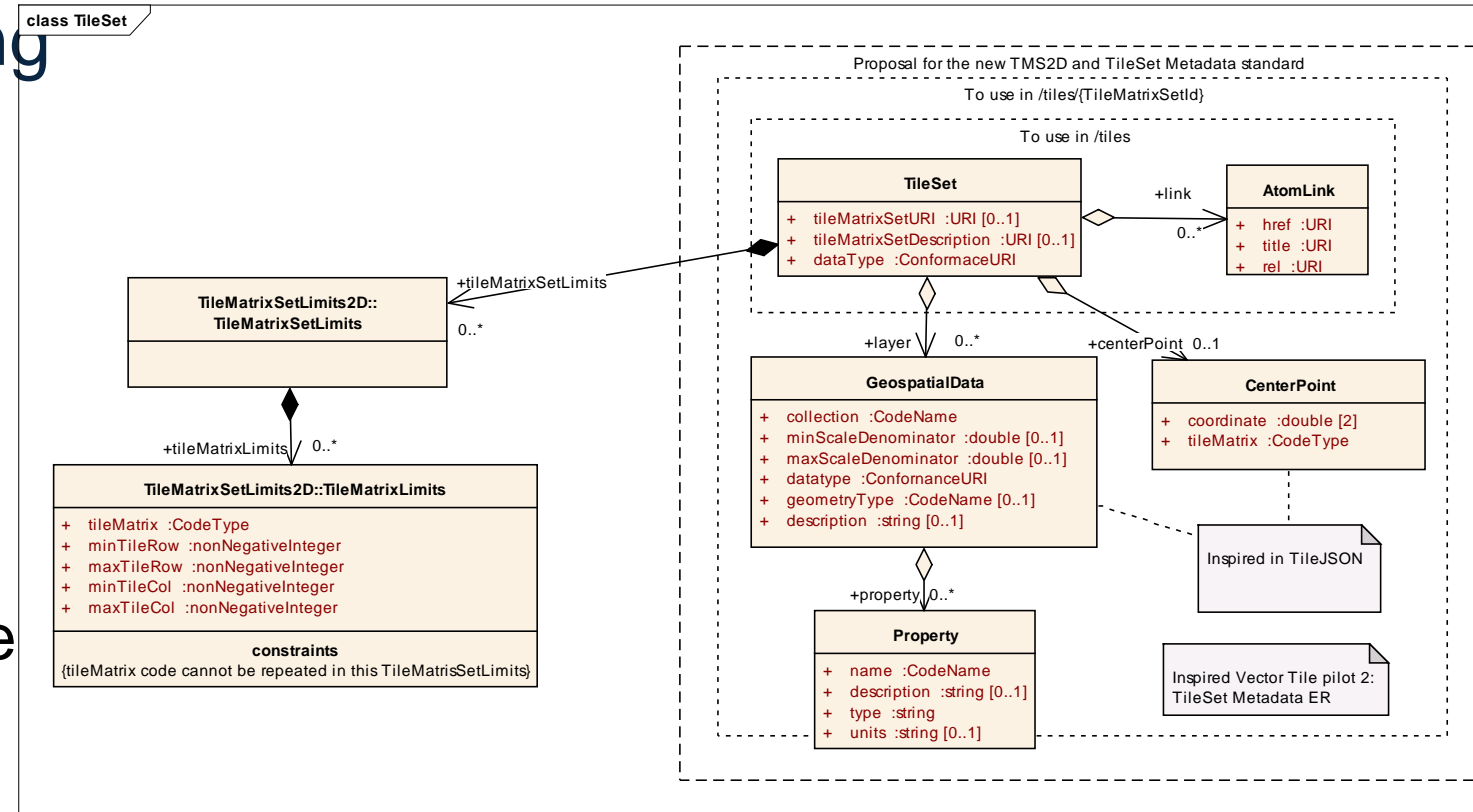
**GET** /collections/{collectionId}

- A geospatial data [description]

**GET** /collections/{collectionId}/tiles

- List of tileset (one for each TileMatrixSet) in the collection

- /collections/{collectionId}/tiles/{TileMatrixSetId}
- Returns a JSON file describing the tileset.
  - It provides a bit of metadata
  - It points to the TileMatrixSet definition
  - It states TileMatrixSetLimits
  - It points to the tile URI template
  - It provides a description of the content of the tiles

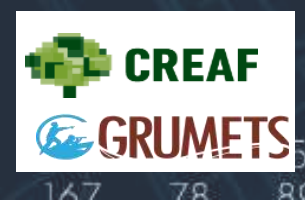




- `\collections\{collectionId}\tiles\{TileMatrixSetId}`
- Returns a JSON file describing the tileset.
  - It provides a bit of metadata
  - It points to the TileMatrixSet definition
  - It states TileMatrixSetLimits
  - It points to the tile URI template
  - It provides a description of the content of the tiles
- A MapML document is actually another way of describing a tileset.

```
<title>tiles from USGS</title>  
<extent units="OSMTILE">  
  <input name="z" type="zoom" value="15" min="0" max="15">  
  <input name="y" type="location" units="tilematrix" axis="row">  
  <input name="x" type="location" units="tilematrix" axis="column">  
  <link rel="tile" tref="https://.../tile/{z}/{y}/{x}/">  
</extent>
```

# OpenAPI for OGC API Tiles with a MapML



OGC

**GET** /collections/{collectionId}/map/{styleId}/tiles/{tileMatrixSetId} fetch a tiles description

Retrieves the tiles description for this collection including the **links** to get a **tile**, the **TileMatrixSetLink** and the **infoTemplate**

Parameters

| Name  | Description  |
|---|--|
| <b>styleId</b> * required<br>string<br>(path)         | The styleId that should be included in the map. Each maps description includes a valid list of styleIds.<br><input type="text" value="styleId - The styleId that should be included in the map. Each"/>                                |
| <b>collectionId</b> * required<br>string<br>(path)    | local identifier of a collection<br><input type="text" value="collectionId - local identifier of a collection"/>   |
| <b>tileMatrixSetId</b> * required<br>string<br>(path) | Identifier of a specific tiling scheme. It can be one of those specified in Annex D.1 of the OGC 17-083r2 standard or one defined in this service.<br><i>Example</i> : WebMercatorQuad<br><input type="text" value="WebMercatorQuad"/> |



# OpenAPI for OGC API Tiles with a MapML

**GET** /collections/{collectionId}/map/{styleId}/tiles/{tileMatrixSetId} fetch a tiles description

Retrieves the tiles description for this collection including the `links` to get a `tile`, the `TileMatrixSetLink`, and the `infoTemplate`.

**Parameters**

| Name  | Description  |
|---|--|
| <b>styleId</b> * required<br>string<br>(path)         | The styleId that should be used to get the tiles.<br>Example : WebMercatorQuad |
| <b>collectionId</b> * required<br>string<br>(path)    | local identifier of a collection.<br>Example : WebMercatorQuad                 |
| <b>tileMatrixSetId</b> * required<br>string<br>(path) | Identifier of a specific tiling scheme.<br>Example : WebMercatorQuad           |

| Code | Description                   |
|------|-------------------------------|
| 200  | Description of the map tiles. |

Media type

Example value

```
<?xml version="1.0" encoding="UTF-8"?>
<mapml>
  <extent units="OSMTILE">
    <input name="tileCol" type="location" units="tilematrix" axis="column">
    </input>
    <link rel="tile" tref="https://.../tile/{tileMatrix}/{tileRow}/{tileCol}/">
    </link>
  </extent>
</mapml>
```

- MapML is the simplest way of adding geospatial information in web browsers
  - MapML makes the use of *OGC API - Tiles* simpler in browsers
    - It provides a way to communicate two resources (tileset and tile URI template) of the *OGC API - Tiles* to browsers
    - *OGC API - Tiles* provides a way to automatically generate MapML documents that are connected to the OGC API tilesets
    - *OGC API - Tiles* is the *CGI* of the MapML documents.
- OGC should consider to describe how to generate MapML documents in the *OGC API - Tiles, part 1*
  - as an alternative format for a tileset metadata (as in OGC 2D TMS standard).
    - another alternative format considered is TileJSON (for "mapbox vector tiles")



# OGC



# Thank You!

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**GRUMETS**



**CREAF**

