### Enrichment of eBook User Interfaces: A Skeuomorphic Approach

2013. 02. 11

KAIST Institute for IT Convergence

Jaejeung Kim



## Reading a book is about

### Well perceiving of the content

- Requires a good presentation (fonts, alignments, content layouts...)

#### Well manipulation of the pages

- Requires a good user interface which is also a type of presentation of the content
- How the content changes according to the user's input



# Reading strategy differs from each reading material

#### Novels

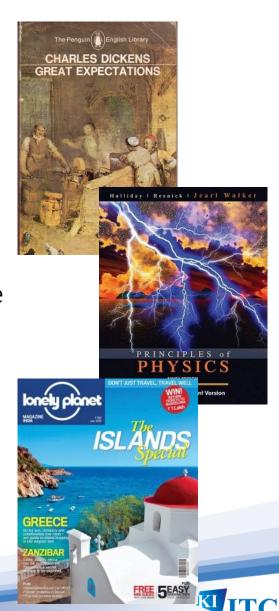
- Mainly composed of text centric
- Read line by line, page by page in a sequence
- Formal reading

#### Textbooks

- Composed of text, pictures, graphs...
- Read page by page, but not always in a sequence
- Review, preview, jump for references
- Semi-formal reading

### Newspapers & Magazines

- Composed of all sorts of content
- Read without order
- Selectively read the content of interest
- Informal, or casual reading



### eBook contents are more than just texts

- eBooks are evolving into more interactive and diversified content mixture
- Requires more dynamic way of navigating through the content
- What navigating elements are we missing in eBooks?
- Conducted user research in search for the answer



# Our design approach

- Employed skeuomorphic design approach
  - Not just an eye candy, nor rely on photo-realistic design
  - But FUNCTIONALLY contributing to user's book reading experience
- Conducted reading task observation/analysis and attribution exploration
  - Brought paper book's functional metaphor onto the touchscreen device
- Two major features (which current eBooks are missing):
  - Thumbing through pages
  - Temporal bookmarking
- Prototyped using heuristic evaluations and iterative design process



# Thumbing through pages

### Use of the fore edge to thumb through pages

- Able to perceive overall structure and content of the book
- Find a piece of content (e.g. text, photo, video...) without knowing an explicit data (e.g. page number, keyword...)
- Use of thumbing through gesture was more prominent in casual reading material (e.g. magazines) than textual documents (e.g. novels)

### Applied on the eBook

- Fore edge UI rendered on the side
- Touch dragging outward of the screen flips pages
- Able to freely turn pages in a book holding position





Figure 1. Fore edge (boxed area)





Figure 2. Thumbing through pages using the fore edge

# Thumbing through pages

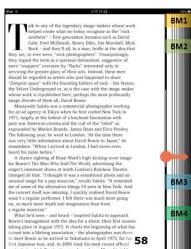
#### Additional role of the fore edge is

- Visual/tactile cue for current page location, amount of pages left...
- Tagging a flag for annotating information/location

### Applied on the eBook

- Horizontal dragging flips pages
- Vertical dragging or direct touch relocates view page to the hyperlinked locations (e.g. bookmarks, chapters) information/location





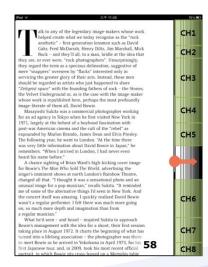


Figure 3. Fore edge for annotation and implicit indication of current location



# Temporal bookmarking

### Supporting repeated referencing between pages

- Able to make a quick comparison between two separated pages
- Stay on the current page while acquiring related context from few pages back or forth

#### Applied on the eBook

- Initial touch hold the page, second touch either thumb through or turn page by page using dragging gesture
- On release of the initial touch, either return or stay on the remote page (depending on the second touch dragging direction)







Figure 4. Temporal bookmarking on a paper book; reference pages are generated and lost repeatedly

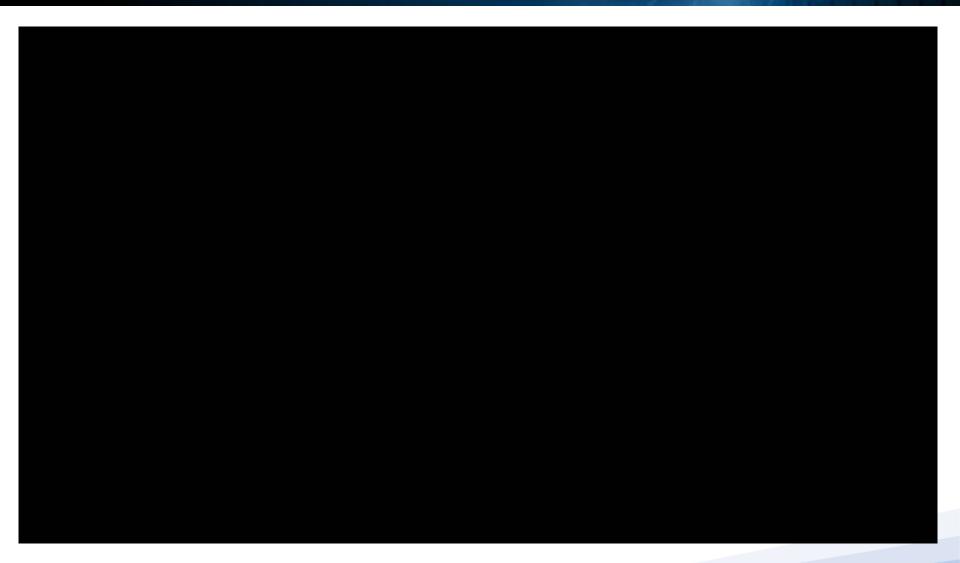




Figure 5. Temporal bookmarking translated on the eBook



### **Demo Video**



Full version can be viewed at: <a href="http://www.youtube.com/watch?v=rVyBwz1-AiE">http://www.youtube.com/watch?v=rVyBwz1-AiE</a>



### Issues and requirements in web perspective

### Thumbing through on the fore edge

- Fore edge interface layout (dedicated area or initiated upon command)
- Rendering of the page stack behind the current view page (in replacement of the slider bar)
- Efficient HTML5 cache control for loading pages
- Optimized fast flipping effect
- API for placing additional feature on the fore edge area (Figure 3)

### Temporal bookmarking

- Presentation for flexible division and merging of separated pages

